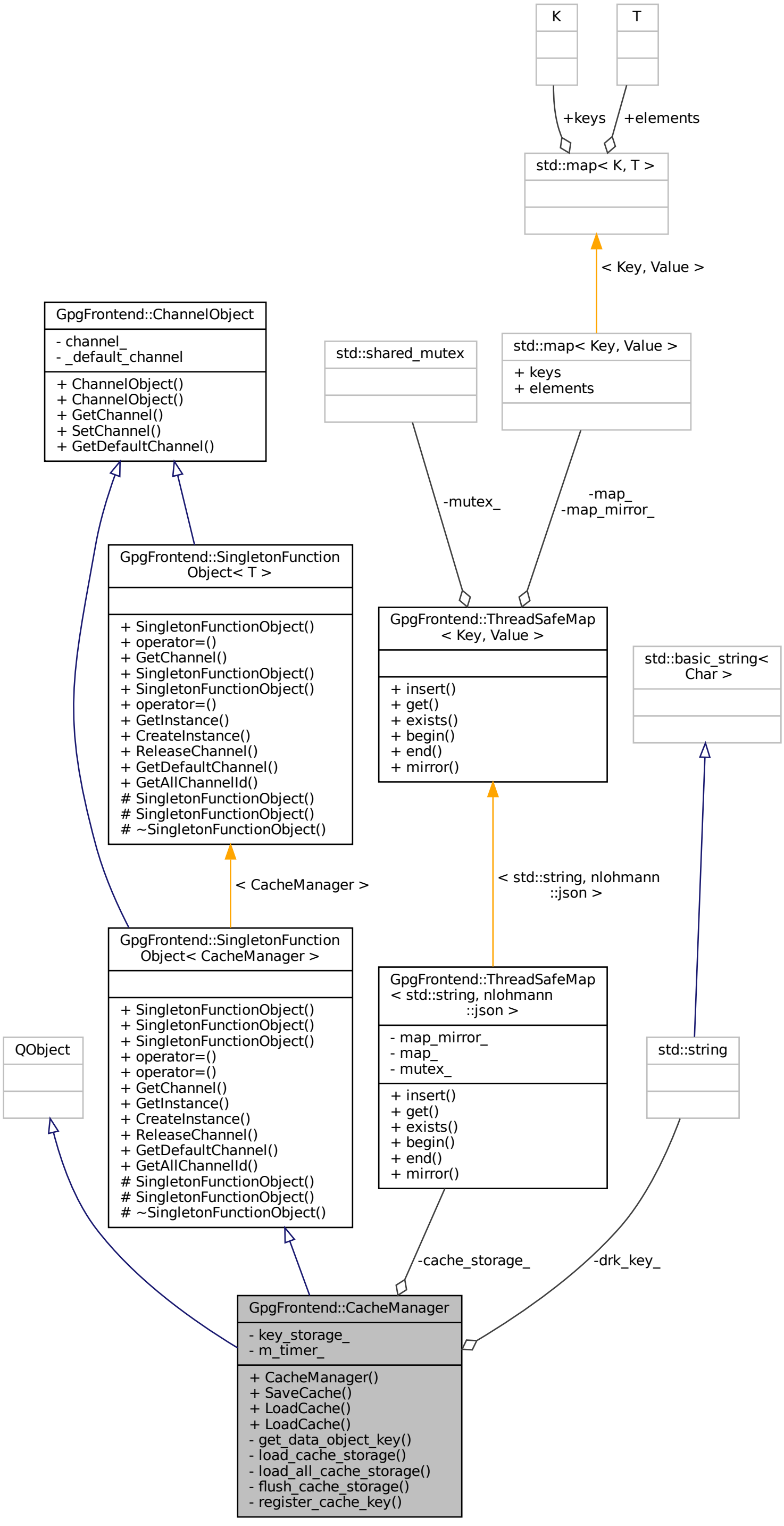
K
T
+keys
+elements
std::map< K, T >
< Key, Value >
GpgFrontend::ChannelObject
- channel_
- _default_channel
+ ChannelObject()
+ ChannelObject()
+ GetChannel()
+ SetChannel()
+ GetDefaultChannel()
std::shared_mutex
std::map< Key, Value >
+ keys
+ elements
-mutex_
-map_
-map_mirror_
GpgFrontend::SingletonFunction Object< T >
+ SingletonFunctionObject()
+ operator=()
+ GetChannel()
+ SingletonFunctionObject()
+ SingletonFunctionObject()
+ operator=()
+ GetInstance()
+ CreateInstance()
+ ReleaseChannel()
+ GetDefaultChannel()
+ GetAllChannelId()
# SingletonFunctionObject()
# SingletonFunctionObject()
# ~SingletonFunctionObject()
GpgFrontend::ThreadSafeMap < Key, Value >
+ insert()
+ get()
+ exists()
+ begin()
+ end()
+ mirror()
std::basic_string< Char >
< CacheManager >
< std::string, nlohmann ::json >
GpgFrontend::SingletonFunction Object< CacheManager >
+ SingletonFunctionObject()
+ SingletonFunctionObject()
+ SingletonFunctionObject()
+ operator=()
+ operator=()
+ GetChannel()
+ GetInstance()
+ CreateInstance()
+ ReleaseChannel()
+ GetDefaultChannel()
+ GetAllChannelId()
# SingletonFunctionObject()
# SingletonFunctionObject()
# ~SingletonFunctionObject()
GpgFrontend::ThreadSafeMap < std::string, nlohmann ::json >
- map_mirror_
- map_
- mutex_
+ insert()
+ get()
+ exists()
+ begin()
+ end()
+ mirror()
QObject
std::string
-cache_storage_
-drk_key_
GpgFrontend::CacheManager
- key_storage_
- m_timer_
+ CacheManager()
+ SaveCache()
+ LoadCache()
+ LoadCache()
- get_data_object_key()
- load_cache_storage()
- load_all_cache_storage()
- flush_cache_storage()
- register_cache_key()