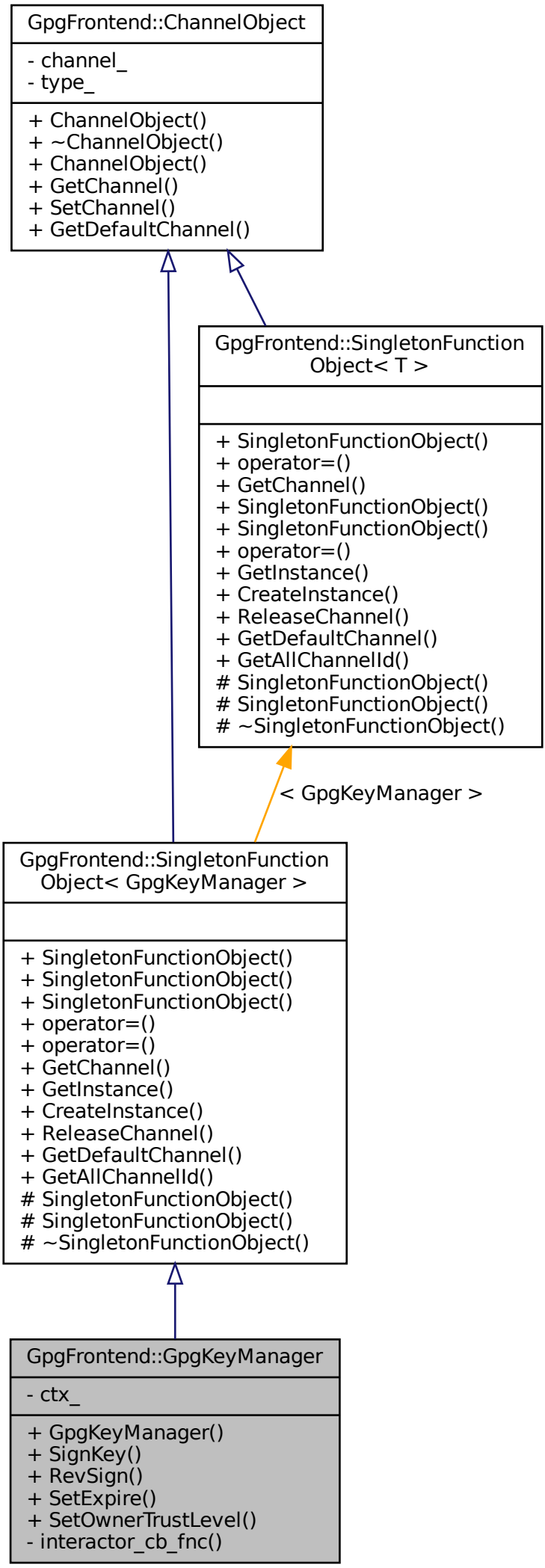
GpgFrontend::ChannelObject
- channel_
- type_
+ ChannelObject()
+ ~ChannelObject()
+ ChannelObject()
+ GetChannel()
+ SetChannel()
+ GetDefaultChannel()
GpgFrontend::SingletonFunction Object< T >
+ SingletonFunctionObject()
+ operator=()
+ GetChannel()
+ SingletonFunctionObject()
+ SingletonFunctionObject()
+ operator=()
+ GetInstance()
+ CreateInstance()
+ ReleaseChannel()
+ GetDefaultChannel()
+ GetAllChannelId()
# SingletonFunctionObject()
# SingletonFunctionObject()
# ~SingletonFunctionObject()
< GpgKeyManager >
GpgFrontend::SingletonFunction Object< GpgKeyManager >
+ SingletonFunctionObject()
+ SingletonFunctionObject()
+ SingletonFunctionObject()
+ operator=()
+ operator=()
+ GetChannel()
+ GetInstance()
+ CreateInstance()
+ ReleaseChannel()
+ GetDefaultChannel()
+ GetAllChannelId()
# SingletonFunctionObject()
# SingletonFunctionObject()
# ~SingletonFunctionObject()
GpgFrontend::GpgKeyManager
- ctx_
+ GpgKeyManager()
+ SignKey()
+ RevSign()
+ SetExpire()
+ SetOwnerTrustLevel()
- interactor_cb_fnc()