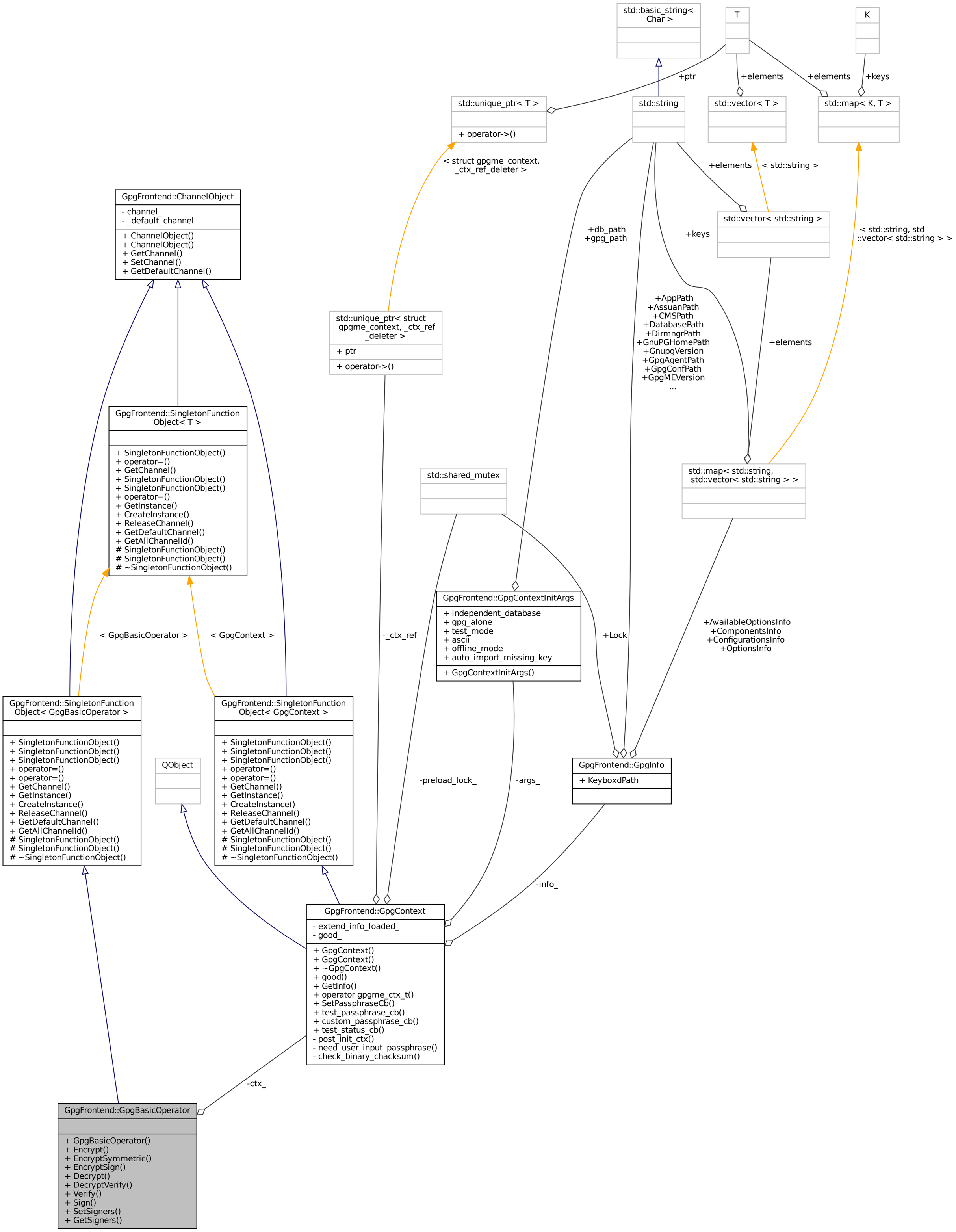
GpgFrontend::ChannelObject
- channel_
- _default_channel
+ ChannelObject()
+ ChannelObject()
+ GetChannel()
+ SetChannel()
+ GetDefaultChannel()
GpgFrontend::SingletonFunction Object< T >
+ SingletonFunctionObject()
+ operator=()
+ GetChannel()
+ SingletonFunctionObject()
+ SingletonFunctionObject()
+ operator=()
+ GetInstance()
+ CreateInstance()
+ ReleaseChannel()
+ GetDefaultChannel()
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# SingletonFunctionObject()
# SingletonFunctionObject()
# ~SingletonFunctionObject()
< GpgBasicOperator >
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+ SingletonFunctionObject()
+ SingletonFunctionObject()
+ operator=()
+ operator=()
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+ GetAllChannelId()
# SingletonFunctionObject()
# SingletonFunctionObject()
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QObject
GpgFrontend::SingletonFunction Object< GpgContext >
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+ SingletonFunctionObject()
+ SingletonFunctionObject()
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+ operator=()
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< struct gpgme_context, _ctx_ref_deleter >
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+db_path
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+AssuanPath
+CMSPath
+DatabasePath
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+GnuPGHomePath
+GnupgVersion
+GpgAgentPath
+GpgConfPath
+GpgMEVersion
...
T
+elements
+elements
K
+keys
std::vector< T >
std::map< K, T >
+elements
< std::string >
std::vector< std::string >
+keys
+elements
< std::string, std ::vector< std::string > >
std::map< std::string, std::vector< std::string > >