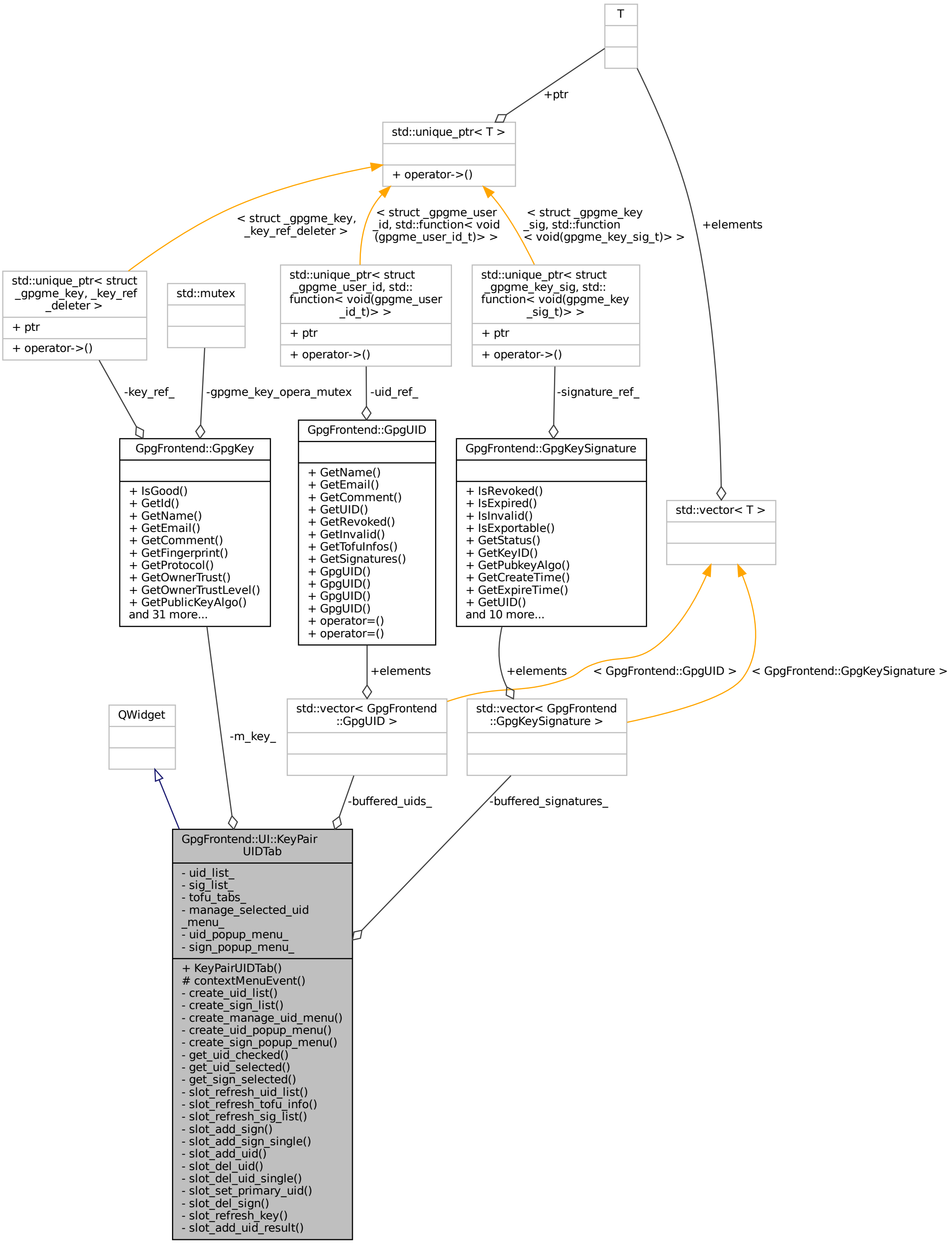
T
+ptr
+elements
std::unique_ptr< T >
+ operator->()
< struct _gpgme_key, _key_ref_deleter >
< struct _gpgme_user_id, std::function< void (gpgme_user_id_t)> >
< struct _gpgme_key_sig, std::function < void(gpgme_key_sig_t)> >
std::unique_ptr< struct _gpgme_key, _key_ref _deleter >
+ ptr
+ operator->()
std::mutex
std::unique_ptr< struct _gpgme_user_id, std:: function< void(gpgme_user _id_t)> >
+ ptr
+ operator->()
std::unique_ptr< struct _gpgme_key_sig, std:: function< void(gpgme_key _sig_t)> >
+ ptr
+ operator->()
-key_ref_
-gpgme_key_opera_mutex
-uid_ref_
-signature_ref_
GpgFrontend::GpgKey
+ IsGood()
+ GetId()
+ GetName()
+ GetEmail()
+ GetComment()
+ GetFingerprint()
+ GetProtocol()
+ GetOwnerTrust()
+ GetOwnerTrustLevel()
+ GetPublicKeyAlgo()
and 31 more...
GpgFrontend::GpgUID
+ GetName()
+ GetEmail()
+ GetComment()
+ GetUID()
+ GetRevoked()
+ GetInvalid()
+ GetTofuInfos()
+ GetSignatures()
+ GpgUID()
+ GpgUID()
+ GpgUID()
+ GpgUID()
+ operator=()
+ operator=()
GpgFrontend::GpgKeySignature
+ IsRevoked()
+ IsExpired()
+ IsInvalid()
+ IsExportable()
+ GetStatus()
+ GetKeyID()
+ GetPubkeyAlgo()
+ GetCreateTime()
+ GetExpireTime()
+ GetUID()
and 10 more...
std::vector< T >
+elements
+elements
< GpgFrontend::GpgUID >
< GpgFrontend::GpgKeySignature >
QWidget
-m_key_
std::vector< GpgFrontend ::GpgUID >
std::vector< GpgFrontend ::GpgKeySignature >
-buffered_uids_
-buffered_signatures_
GpgFrontend::UI::KeyPair UIDTab
- uid_list_
- sig_list_
- tofu_tabs_
- manage_selected_uid _menu_
- uid_popup_menu_
- sign_popup_menu_
+ KeyPairUIDTab()
# contextMenuEvent()
- create_uid_list()
- create_sign_list()
- create_manage_uid_menu()
- create_uid_popup_menu()
- create_sign_popup_menu()
- get_uid_checked()
- get_uid_selected()
- get_sign_selected()
- slot_refresh_uid_list()
- slot_refresh_tofu_info()
- slot_refresh_sig_list()
- slot_add_sign()
- slot_add_sign_single()
- slot_add_uid()
- slot_del_uid()
- slot_del_uid_single()
- slot_set_primary_uid()
- slot_del_sign()
- slot_refresh_key()
- slot_add_uid_result()