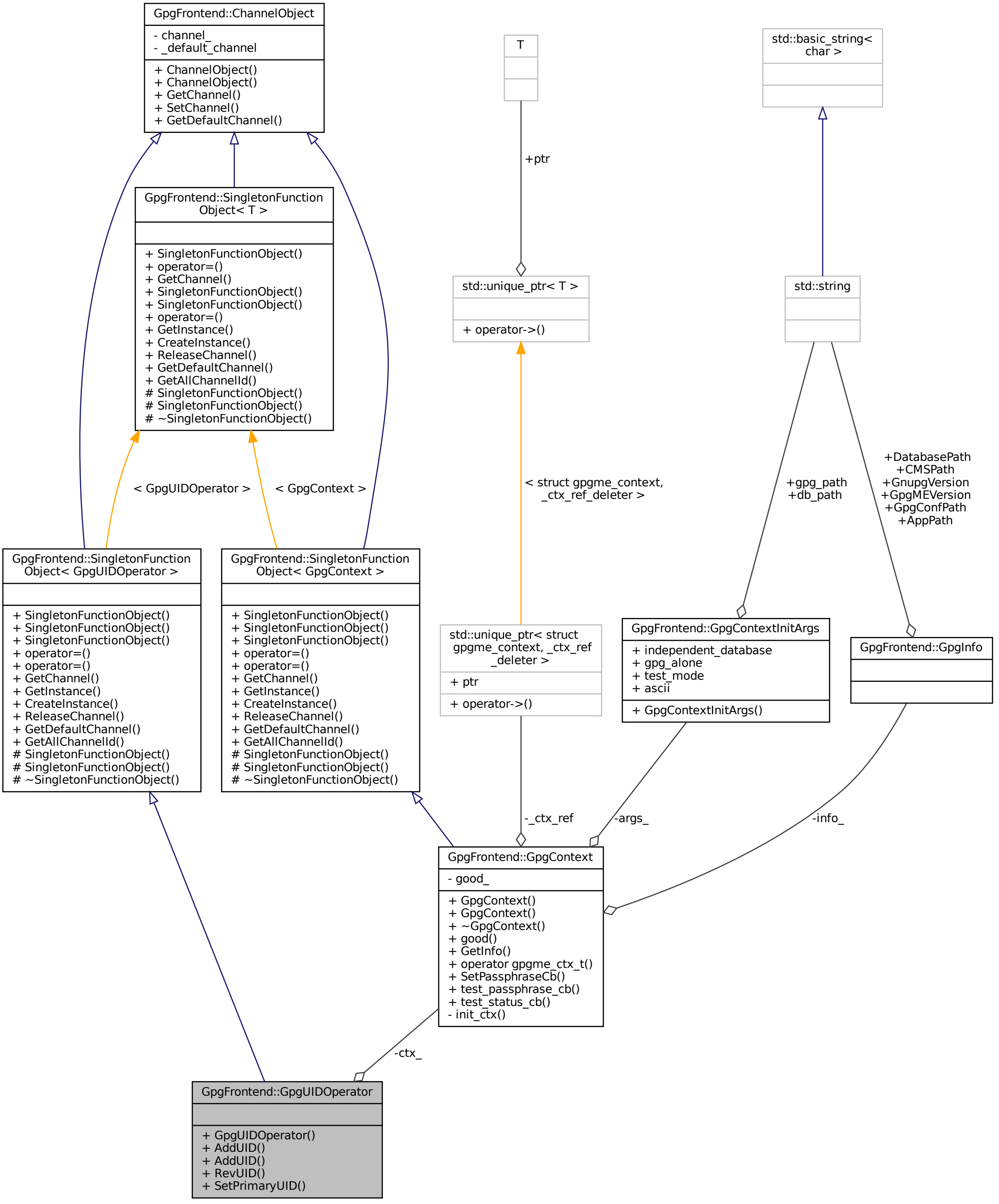
GpgFrontend::ChannelObject
- channel_
- _default_channel
+ ChannelObject()
+ ChannelObject()
+ GetChannel()
+ SetChannel()
+ GetDefaultChannel()
GpgFrontend::SingletonFunction Object< T >
+ SingletonFunctionObject()
+ operator=()
+ GetChannel()
+ SingletonFunctionObject()
+ SingletonFunctionObject()
+ operator=()
+ GetInstance()
+ CreateInstance()
+ ReleaseChannel()
+ GetDefaultChannel()
+ GetAllChannelId()
# SingletonFunctionObject()
# SingletonFunctionObject()
# ~SingletonFunctionObject()
< GpgUIDOperator >
< GpgContext >
GpgFrontend::SingletonFunction Object< GpgUIDOperator >
+ SingletonFunctionObject()
+ SingletonFunctionObject()
+ SingletonFunctionObject()
+ operator=()
+ operator=()
+ GetChannel()
+ GetInstance()
+ CreateInstance()
+ ReleaseChannel()
+ GetDefaultChannel()
+ GetAllChannelId()
# SingletonFunctionObject()
# SingletonFunctionObject()
# ~SingletonFunctionObject()
GpgFrontend::SingletonFunction Object< GpgContext >
+ SingletonFunctionObject()
+ SingletonFunctionObject()
+ SingletonFunctionObject()
+ operator=()
+ operator=()
+ GetChannel()
+ GetInstance()
+ CreateInstance()
+ ReleaseChannel()
+ GetDefaultChannel()
+ GetAllChannelId()
# SingletonFunctionObject()
# SingletonFunctionObject()
# ~SingletonFunctionObject()
T
+ptr
std::unique_ptr< T >
+ operator->()
< struct gpgme_context, _ctx_ref_deleter >
std::unique_ptr< struct gpgme_context, _ctx_ref _deleter >
+ ptr
+ operator->()
std::basic_string< char >
std::string
+gpg_path
+db_path
+DatabasePath
+CMSPath
+GnupgVersion
+GpgMEVersion
+GpgConfPath
+AppPath
GpgFrontend::GpgContextInitArgs
+ independent_database
+ gpg_alone
+ test_mode
+ ascii
+ GpgContextInitArgs()
GpgFrontend::GpgInfo
-_ctx_ref
-args_
-info_
GpgFrontend::GpgContext
- good_
+ GpgContext()
+ GpgContext()
+ ~GpgContext()
+ good()
+ GetInfo()
+ operator gpgme_ctx_t()
+ SetPassphraseCb()
+ test_passphrase_cb()
+ test_status_cb()
- init_ctx()
-ctx_
GpgFrontend::GpgUIDOperator
+ GpgUIDOperator()
+ AddUID()
+ AddUID()
+ RevUID()
+ SetPrimaryUID()