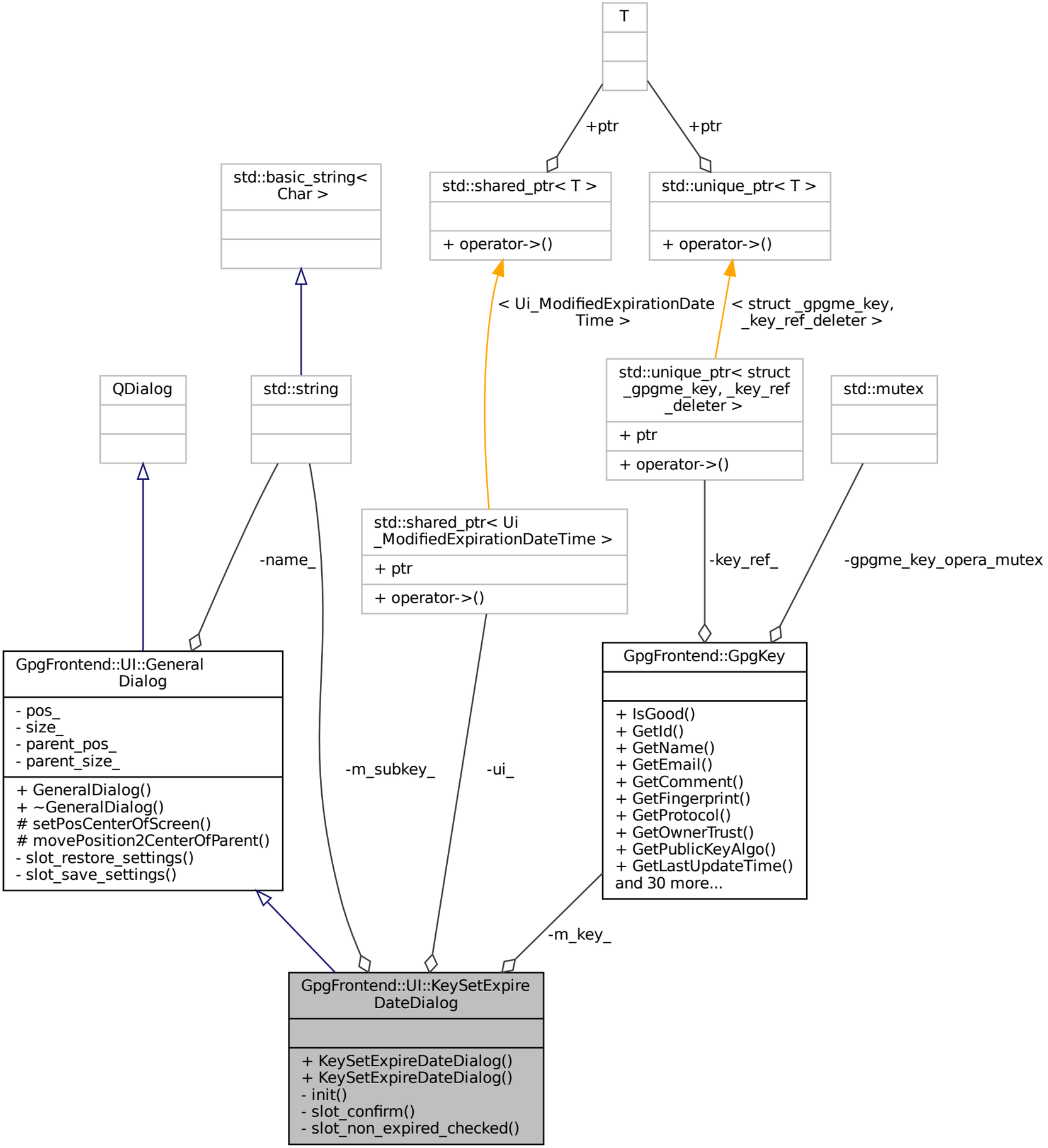
T
+ptr
+ptr
std::basic_string< Char >
std::shared_ptr< T >
+ operator->()
std::unique_ptr< T >
+ operator->()
< Ui_ModifiedExpirationDate Time >
< struct _gpgme_key, _key_ref_deleter >
QDialog
std::string
std::unique_ptr< struct _gpgme_key, _key_ref _deleter >
+ ptr
+ operator->()
std::mutex
std::shared_ptr< Ui _ModifiedExpirationDateTime >
+ ptr
+ operator->()
-name_
-key_ref_
-gpgme_key_opera_mutex
GpgFrontend::UI::General Dialog
- pos_
- size_
- parent_pos_
- parent_size_
+ GeneralDialog()
+ ~GeneralDialog()
# setPosCenterOfScreen()
# movePosition2CenterOfParent()
- slot_restore_settings()
- slot_save_settings()
-m_subkey_
-ui_
GpgFrontend::GpgKey
+ IsGood()
+ GetId()
+ GetName()
+ GetEmail()
+ GetComment()
+ GetFingerprint()
+ GetProtocol()
+ GetOwnerTrust()
+ GetPublicKeyAlgo()
+ GetLastUpdateTime()
and 30 more...
-m_key_
GpgFrontend::UI::KeySetExpire DateDialog
+ KeySetExpireDateDialog()
+ KeySetExpireDateDialog()
- init()
- slot_confirm()
- slot_non_expired_checked()