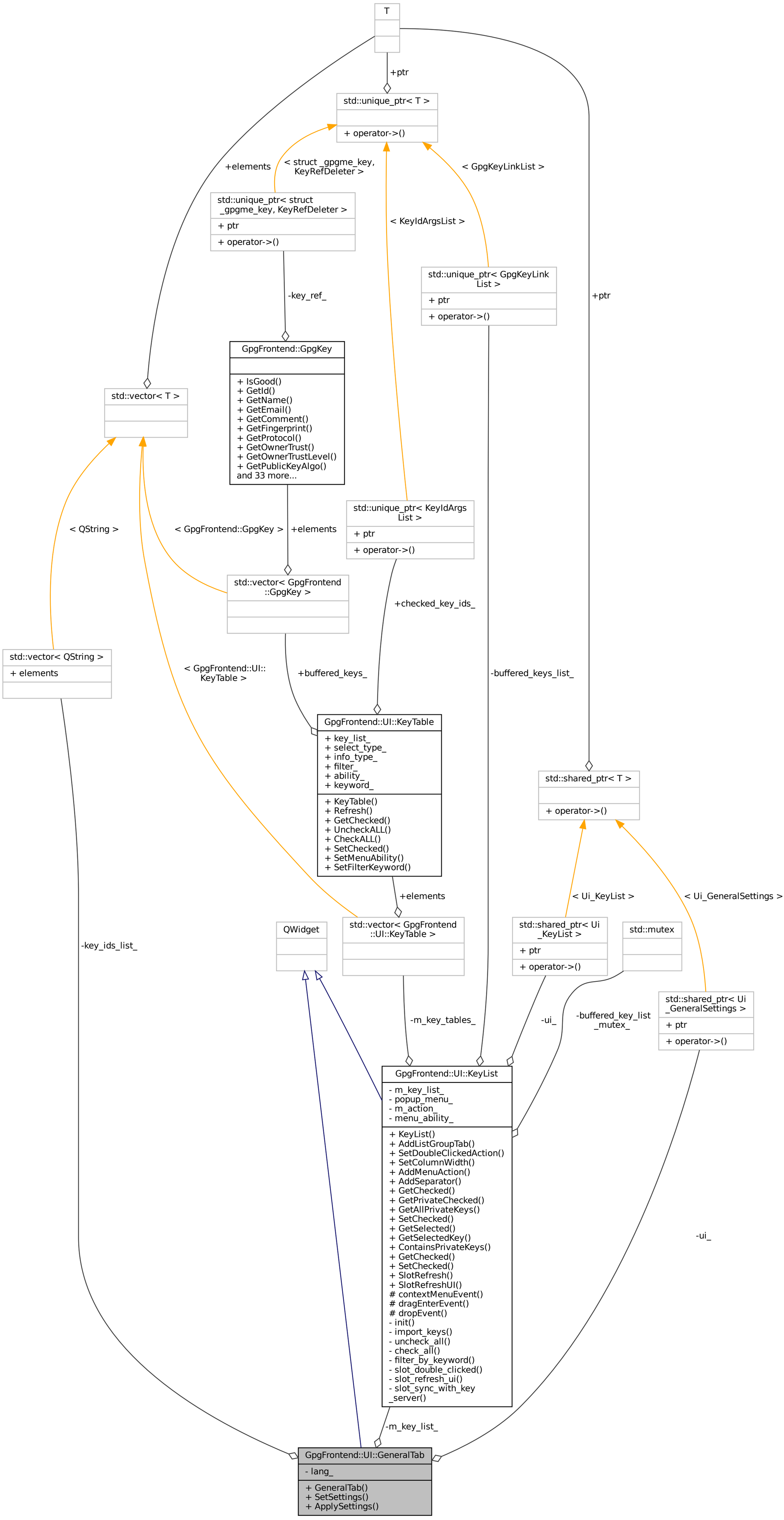
T
+ptr
std::unique_ptr< T >
+ operator->()
+elements
< struct _gpgme_key, KeyRefDeleter >
< GpgKeyLinkList >
< KeyIdArgsList >
+ptr
std::unique_ptr< struct _gpgme_key, KeyRefDeleter >
+ ptr
+ operator->()
-key_ref_
std::unique_ptr< GpgKeyLink List >
+ ptr
+ operator->()
GpgFrontend::GpgKey
+ IsGood()
+ GetId()
+ GetName()
+ GetEmail()
+ GetComment()
+ GetFingerprint()
+ GetProtocol()
+ GetOwnerTrust()
+ GetOwnerTrustLevel()
+ GetPublicKeyAlgo()
and 33 more...
std::vector< T >
< QString >
< GpgFrontend::GpgKey >
+elements
std::unique_ptr< KeyIdArgs List >
+ ptr
+ operator->()
std::vector< GpgFrontend ::GpgKey >
+checked_key_ids_
std::vector< QString >
+ elements
< GpgFrontend::UI:: KeyTable >
+buffered_keys_
-buffered_keys_list_
GpgFrontend::UI::KeyTable
+ key_list_
+ select_type_
+ info_type_
+ filter_
+ ability_
+ keyword_
+ KeyTable()
+ Refresh()
+ GetChecked()
+ UncheckALL()
+ CheckALL()
+ SetChecked()
+ SetMenuAbility()
+ SetFilterKeyword()
std::shared_ptr< T >
+ operator->()
+elements
< Ui_KeyList >
< Ui_GeneralSettings >
QWidget
std::vector< GpgFrontend ::UI::KeyTable >
std::shared_ptr< Ui _KeyList >
+ ptr
+ operator->()
std::mutex
-key_ids_list_
-m_key_tables_
-ui_
-buffered_key_list _mutex_
std::shared_ptr< Ui _GeneralSettings >
+ ptr
+ operator->()
GpgFrontend::UI::KeyList
- m_key_list_
- popup_menu_
- m_action_
- menu_ability_
+ KeyList()
+ AddListGroupTab()
+ SetDoubleClickedAction()
+ SetColumnWidth()
+ AddMenuAction()
+ AddSeparator()
+ GetChecked()
+ GetPrivateChecked()
+ GetAllPrivateKeys()
+ SetChecked()
+ GetSelected()
+ GetSelectedKey()
+ ContainsPrivateKeys()
+ GetChecked()
+ SetChecked()
+ SlotRefresh()
+ SlotRefreshUI()
# contextMenuEvent()
# dragEnterEvent()
# dropEvent()
- init()
- import_keys()
- uncheck_all()
- check_all()
- filter_by_keyword()
- slot_double_clicked()
- slot_refresh_ui()
- slot_sync_with_key _server()
-ui_
-m_key_list_
GpgFrontend::UI::GeneralTab
- lang_
+ GeneralTab()
+ SetSettings()
+ ApplySettings()