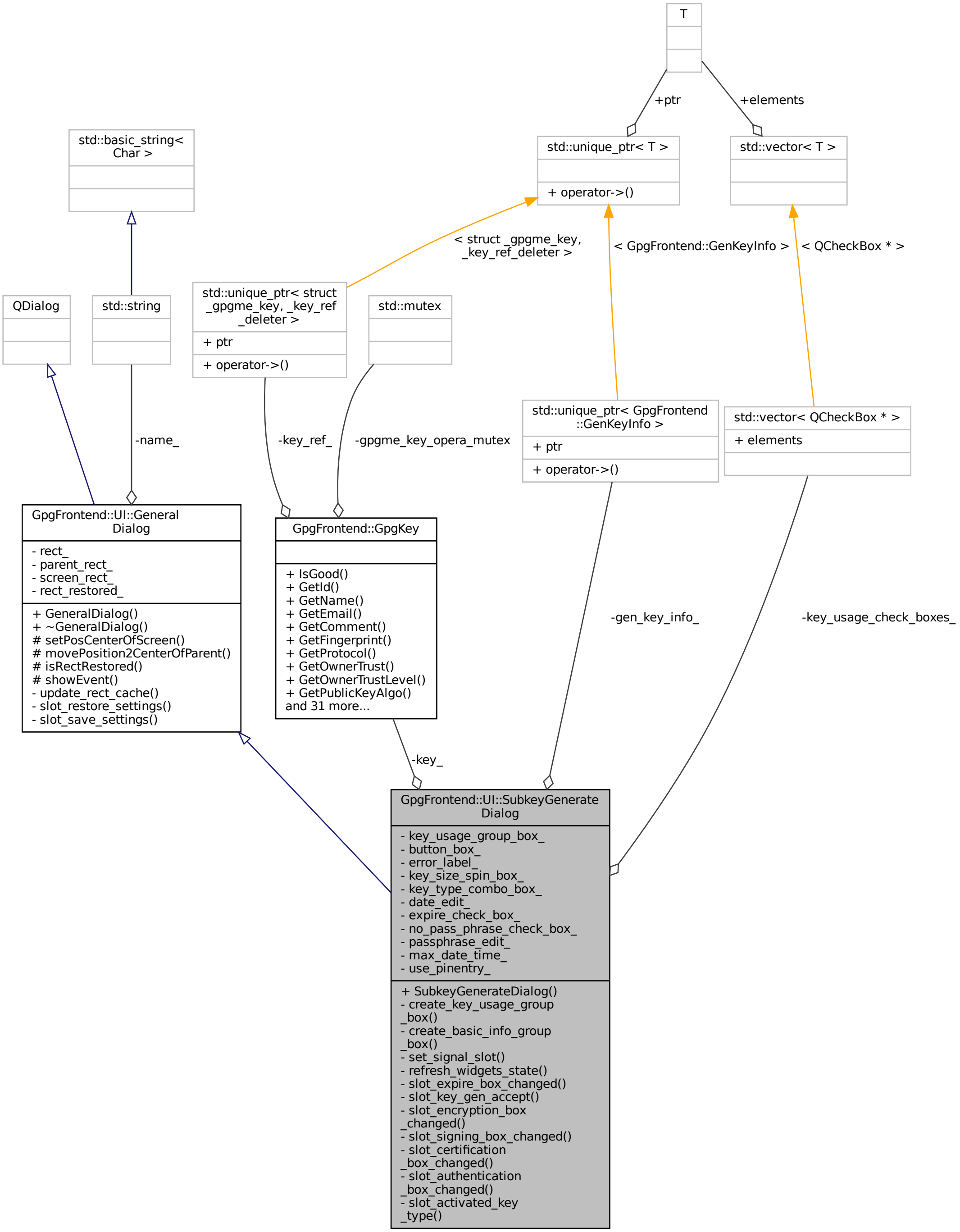
T
+ptr
+elements
std::basic_string< Char >
std::unique_ptr< T >
+ operator->()
std::vector< T >
< struct _gpgme_key, _key_ref_deleter >
< GpgFrontend::GenKeyInfo >
< QCheckBox * >
QDialog
std::string
std::unique_ptr< struct _gpgme_key, _key_ref _deleter >
+ ptr
+ operator->()
std::mutex
std::unique_ptr< GpgFrontend ::GenKeyInfo >
+ ptr
+ operator->()
std::vector< QCheckBox * >
+ elements
-name_
-key_ref_
-gpgme_key_opera_mutex
GpgFrontend::UI::General Dialog
- rect_
- parent_rect_
- screen_rect_
- rect_restored_
+ GeneralDialog()
+ ~GeneralDialog()
# setPosCenterOfScreen()
# movePosition2CenterOfParent()
# isRectRestored()
# showEvent()
- update_rect_cache()
- slot_restore_settings()
- slot_save_settings()
GpgFrontend::GpgKey
+ IsGood()
+ GetId()
+ GetName()
+ GetEmail()
+ GetComment()
+ GetFingerprint()
+ GetProtocol()
+ GetOwnerTrust()
+ GetOwnerTrustLevel()
+ GetPublicKeyAlgo()
and 31 more...
-gen_key_info_
-key_usage_check_boxes_
-key_
GpgFrontend::UI::SubkeyGenerate Dialog
- key_usage_group_box_
- button_box_
- error_label_
- key_size_spin_box_
- key_type_combo_box_
- date_edit_
- expire_check_box_
- no_pass_phrase_check_box_
- passphrase_edit_
- max_date_time_
- use_pinentry_
+ SubkeyGenerateDialog()
- create_key_usage_group _box()
- create_basic_info_group _box()
- set_signal_slot()
- refresh_widgets_state()
- slot_expire_box_changed()
- slot_key_gen_accept()
- slot_encryption_box _changed()
- slot_signing_box_changed()
- slot_certification _box_changed()
- slot_authentication _box_changed()
- slot_activated_key _type()