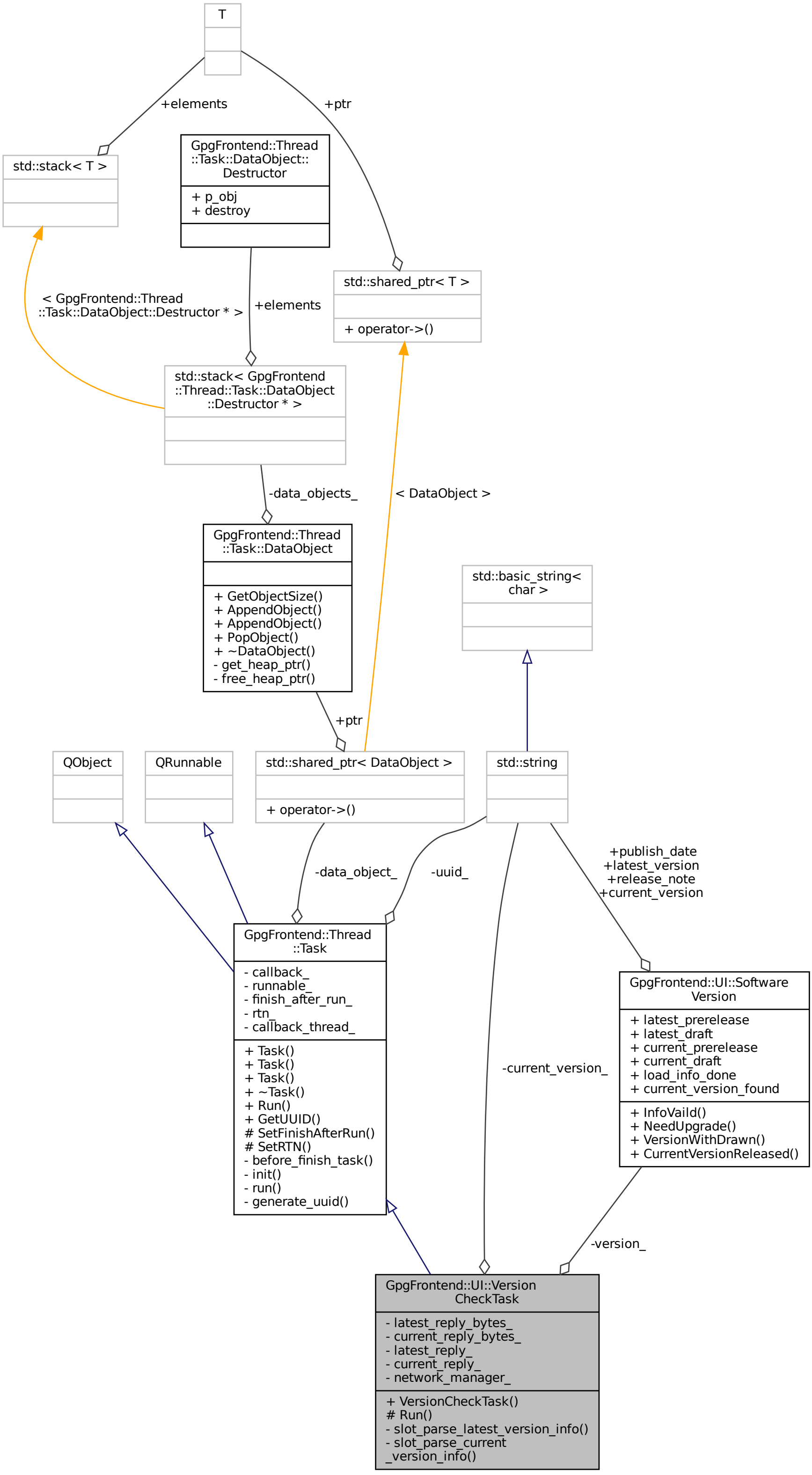
T
+elements
+ptr
std::stack< T >
GpgFrontend::Thread
::Task::DataObject::
Destructor
+ p_obj
+ destroy
std::shared_ptr< T >
+ operator->()
< GpgFrontend::Thread
::Task::DataObject::Destructor * >
+elements
std::stack< GpgFrontend
::Thread::Task::DataObject
::Destructor * >
-data_objects_
< DataObject >
GpgFrontend::Thread
::Task::DataObject
+ GetObjectSize()
+ AppendObject()
+ AppendObject()
+ PopObject()
+ ~DataObject()
- get_heap_ptr()
- free_heap_ptr()
std::basic_string<
char >
+ptr
QObject
QRunnable
std::shared_ptr< DataObject >
+ operator->()
std::string
-data_object_
-uuid_
+publish_date
+latest_version
+release_note
+current_version
GpgFrontend::Thread
::Task
- callback_
- runnable_
- finish_after_run_
- rtn_
- callback_thread_
+ Task()
+ Task()
+ Task()
+ ~Task()
+ Run()
+ GetUUID()
# SetFinishAfterRun()
# SetRTN()
- before_finish_task()
- init()
- run()
- generate_uuid()
-current_version_
GpgFrontend::UI::Software
Version
+ latest_prerelease
+ latest_draft
+ current_prerelease
+ current_draft
+ load_info_done
+ current_version_found
+ InfoVaild()
+ NeedUpgrade()
+ VersionWithDrawn()
+ CurrentVersionReleased()
-version_
GpgFrontend::UI::Version
CheckTask
- latest_reply_bytes_
- current_reply_bytes_
- latest_reply_
- current_reply_
- network_manager_
+ VersionCheckTask()
# Run()
- slot_parse_latest_version_info()
- slot_parse_current
_version_info()