

## GpgFrontend::GFBUFFER

- buffer\_

- + GFBUFFER()
- + GFBUFFER()
- + GFBUFFER()
- + operator==( )
- + Data( )
- + Resize( )
- + Size( )
- + Empty( )
- + Append( )
- + Append( )
- + ConvertToQByteArray( )